



Shaping the Future of Mobility

Dr. Mark Colley, UCL

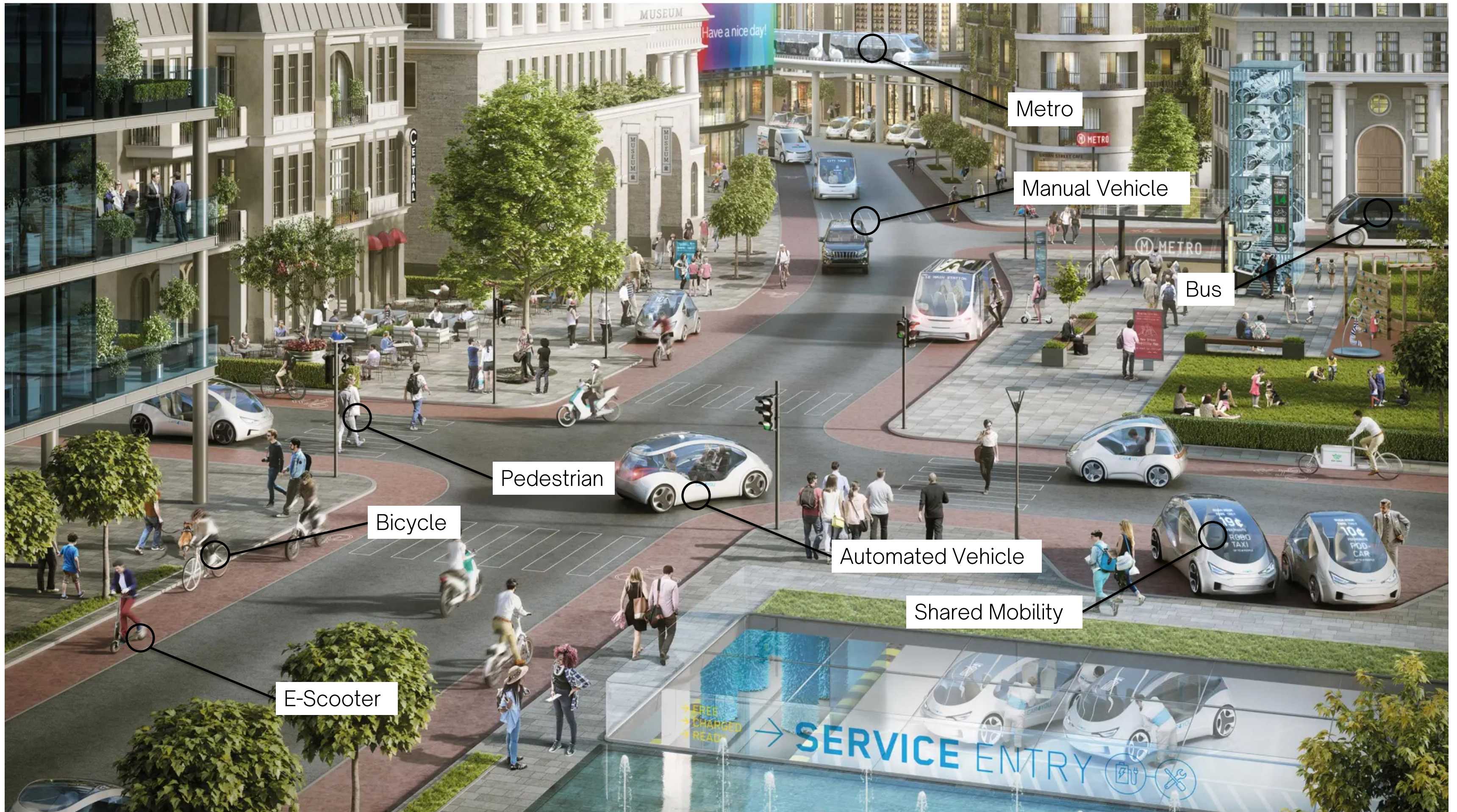
Research Vision

Accessible Future Mobility Leveraging

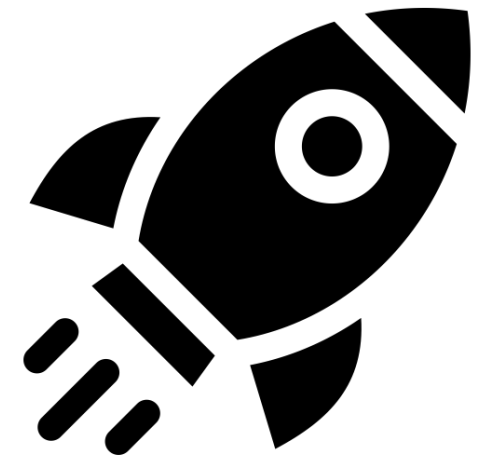
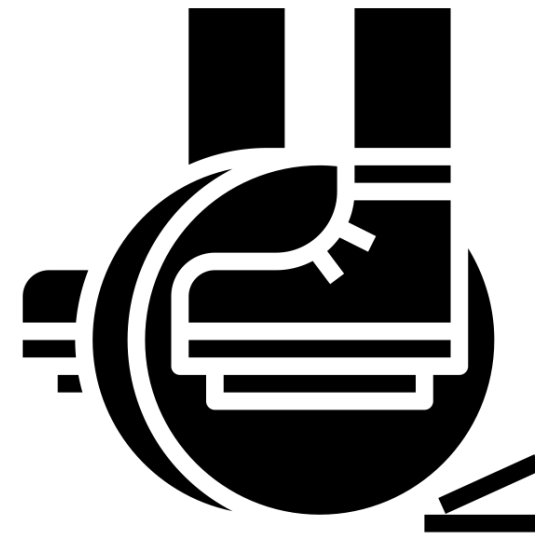
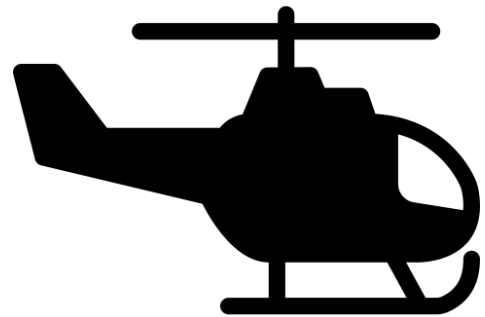
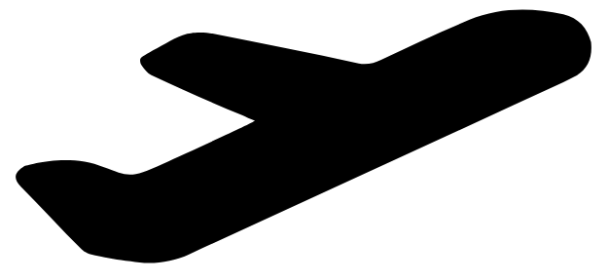
Computational Modeling and Simulation

“The Only Constant in Life Is Change”

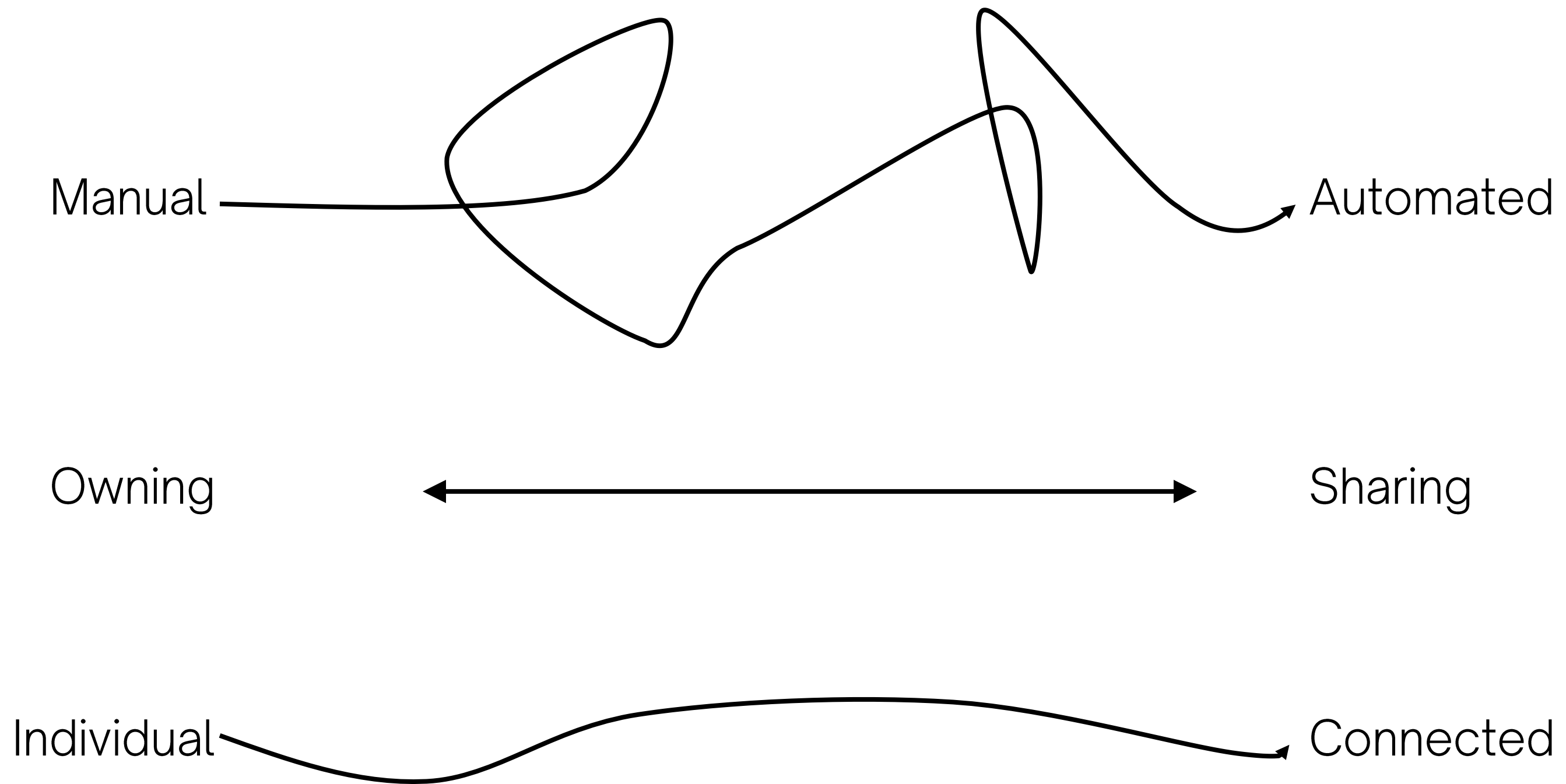
Heraclitus



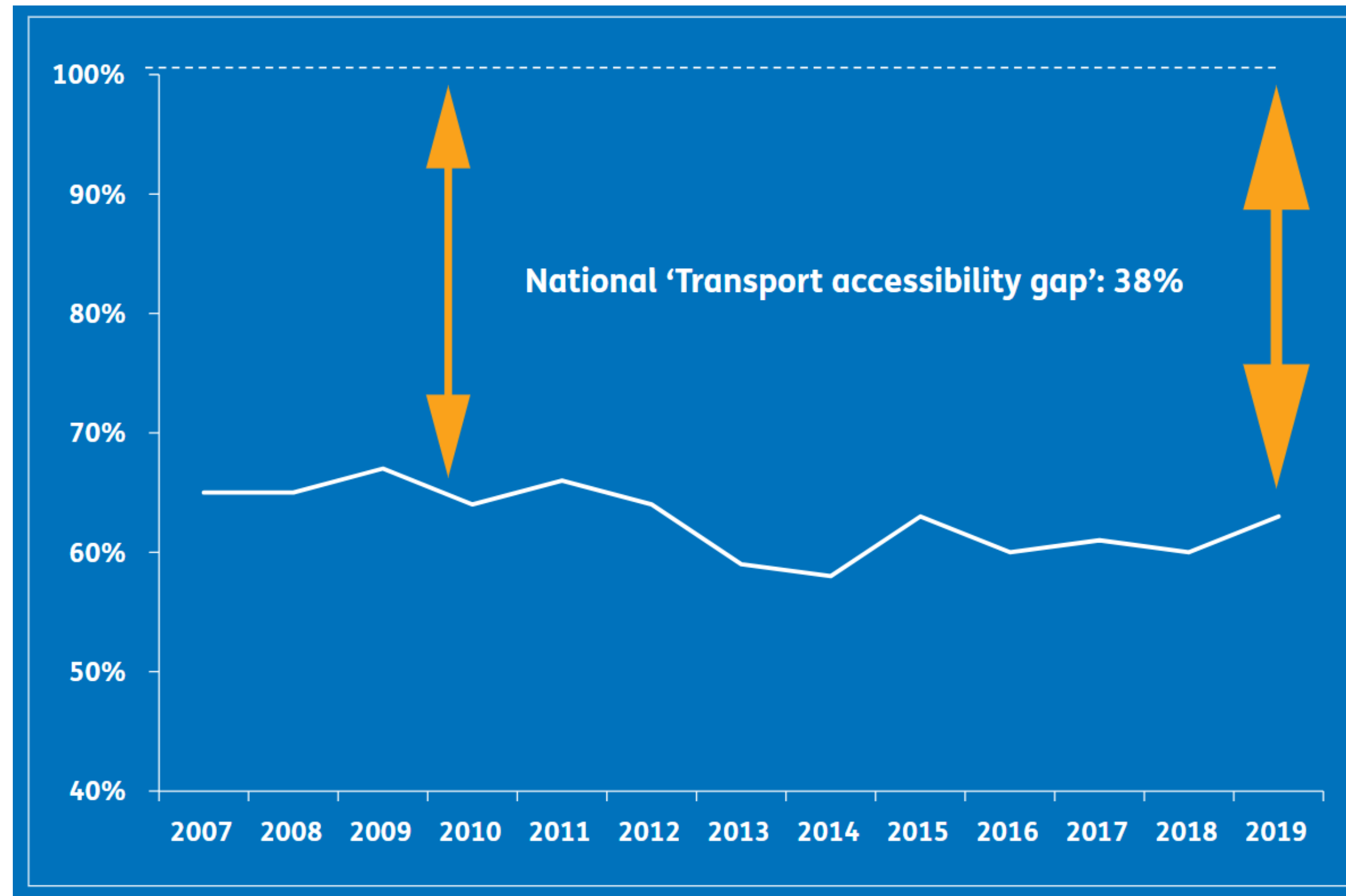
Even More Changing Mobility Modes



Mega-Trends in Mobility



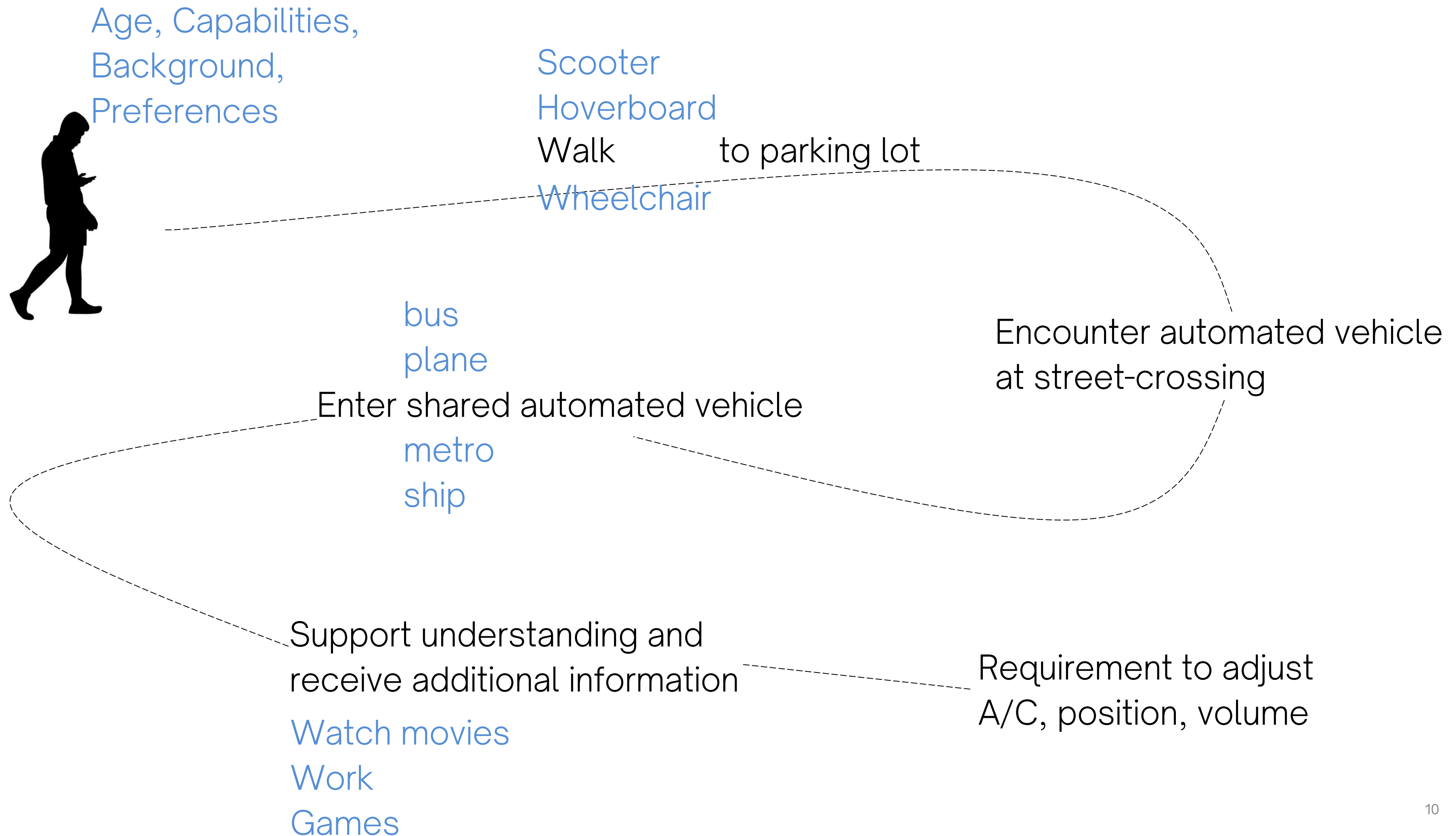
The Transport Accessibility Gap



Research Vision

Accessible Future Mobility Leveraging
Computational Modeling and Simulation

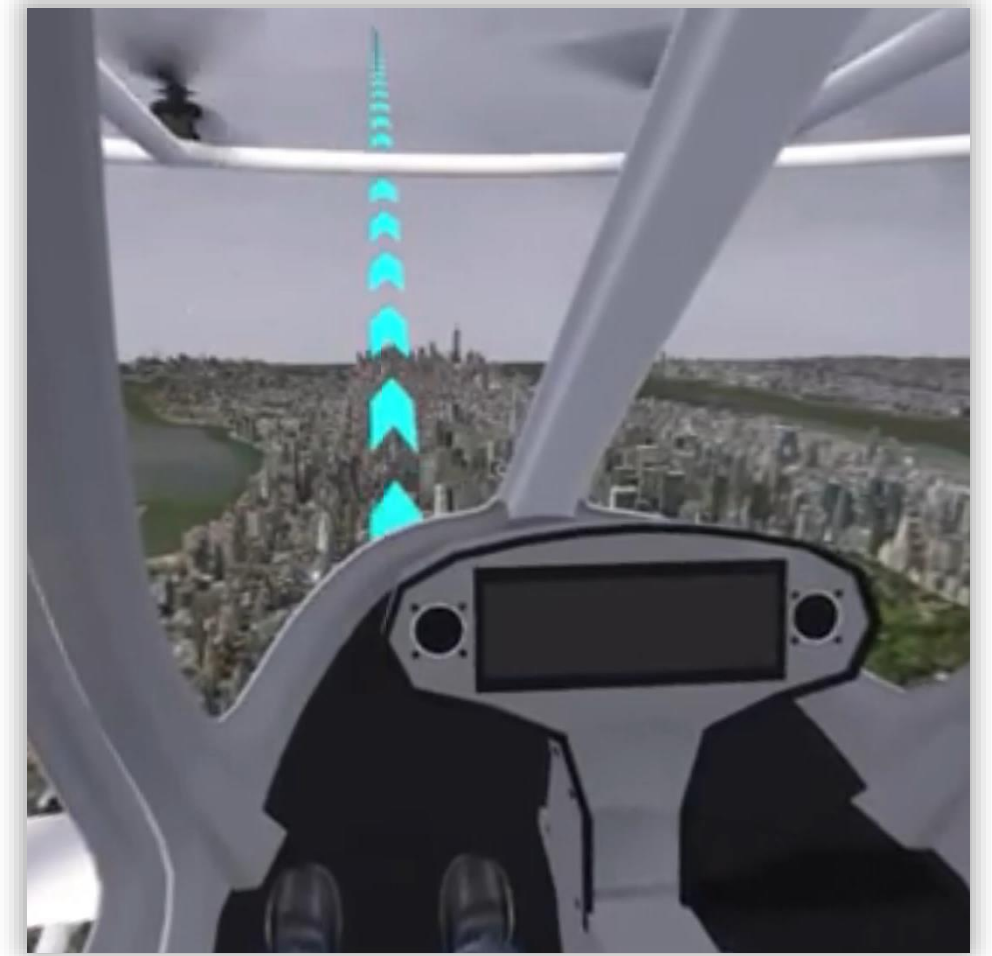
... to study and shape future
mobility in an accessible way for
everyone along the entire journey



Emerging Mobility Forms

(Urban) Air Mobility

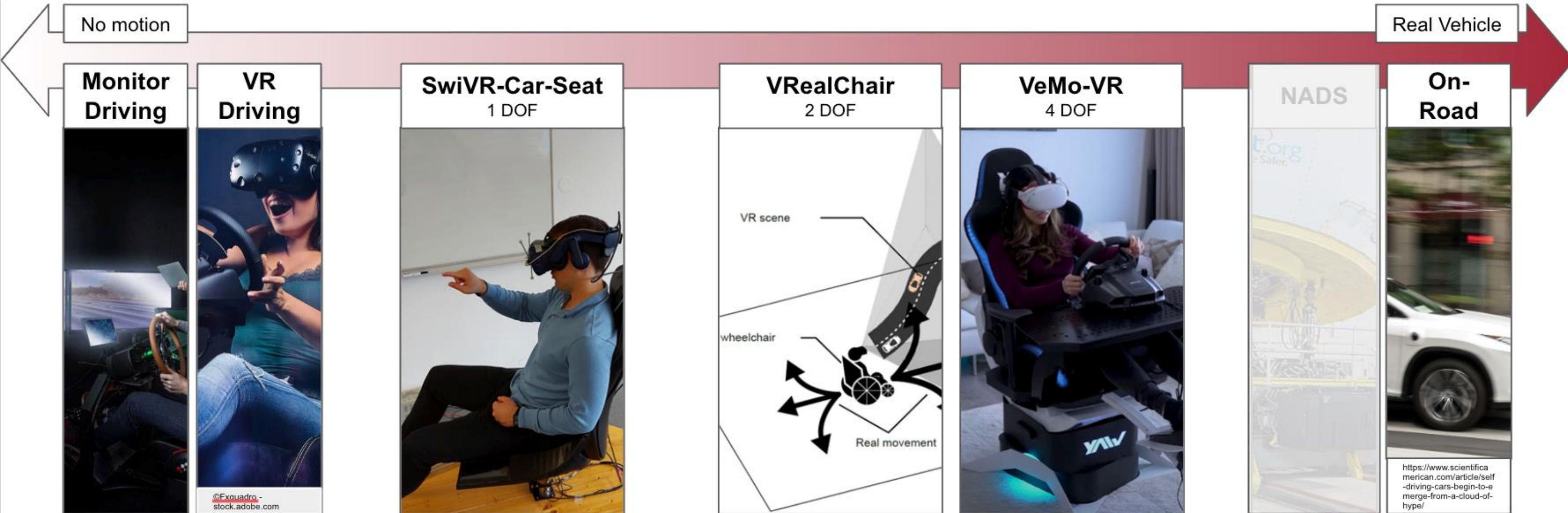
- Simulator Design
- Integration into Multimodal traffic
- Studying modality changes
- Interaction in Constrained Spaces



IMWUT23

UAM-SUMO:
Simulacra of Urban Air Mobility
Using SUMO to Study Large-Scale Effects

Emerging Mobility Forms - Simulators



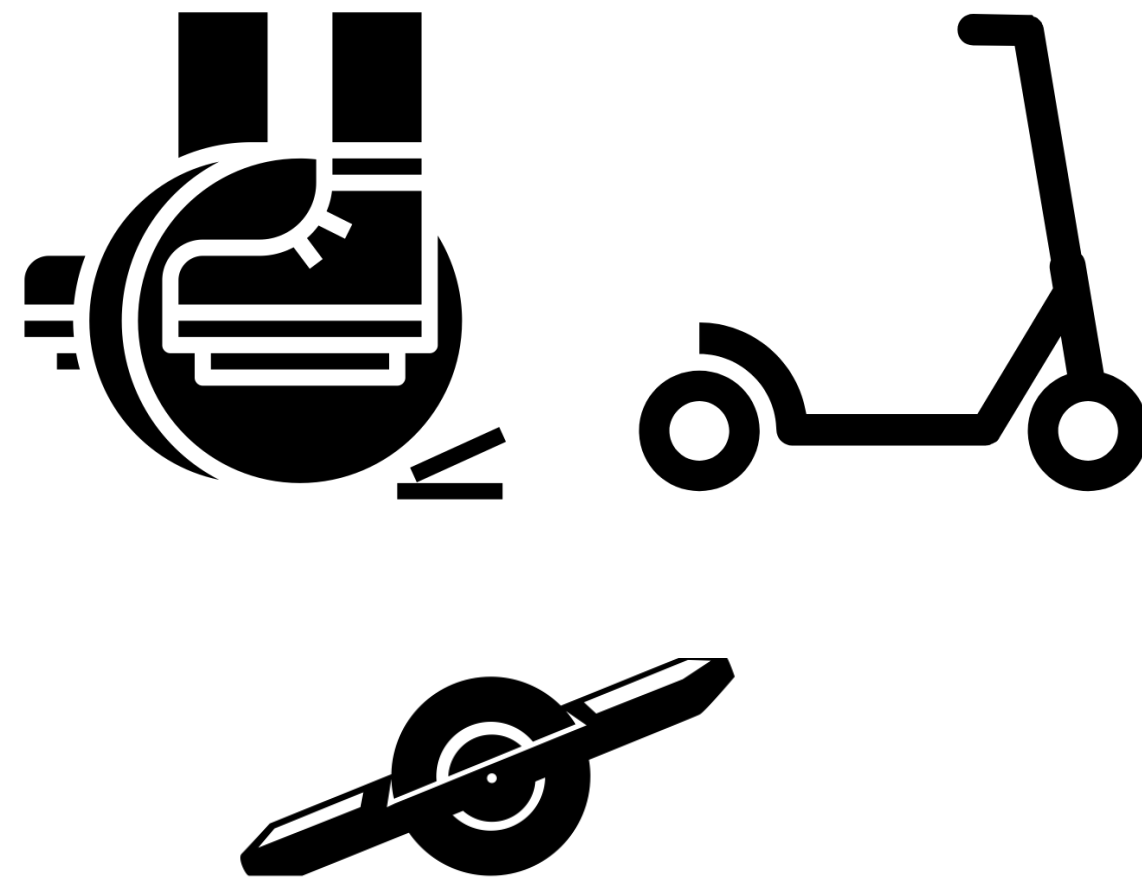
Portobello



Emerging Mobility Forms

Micromobility

- Prosocial behavior



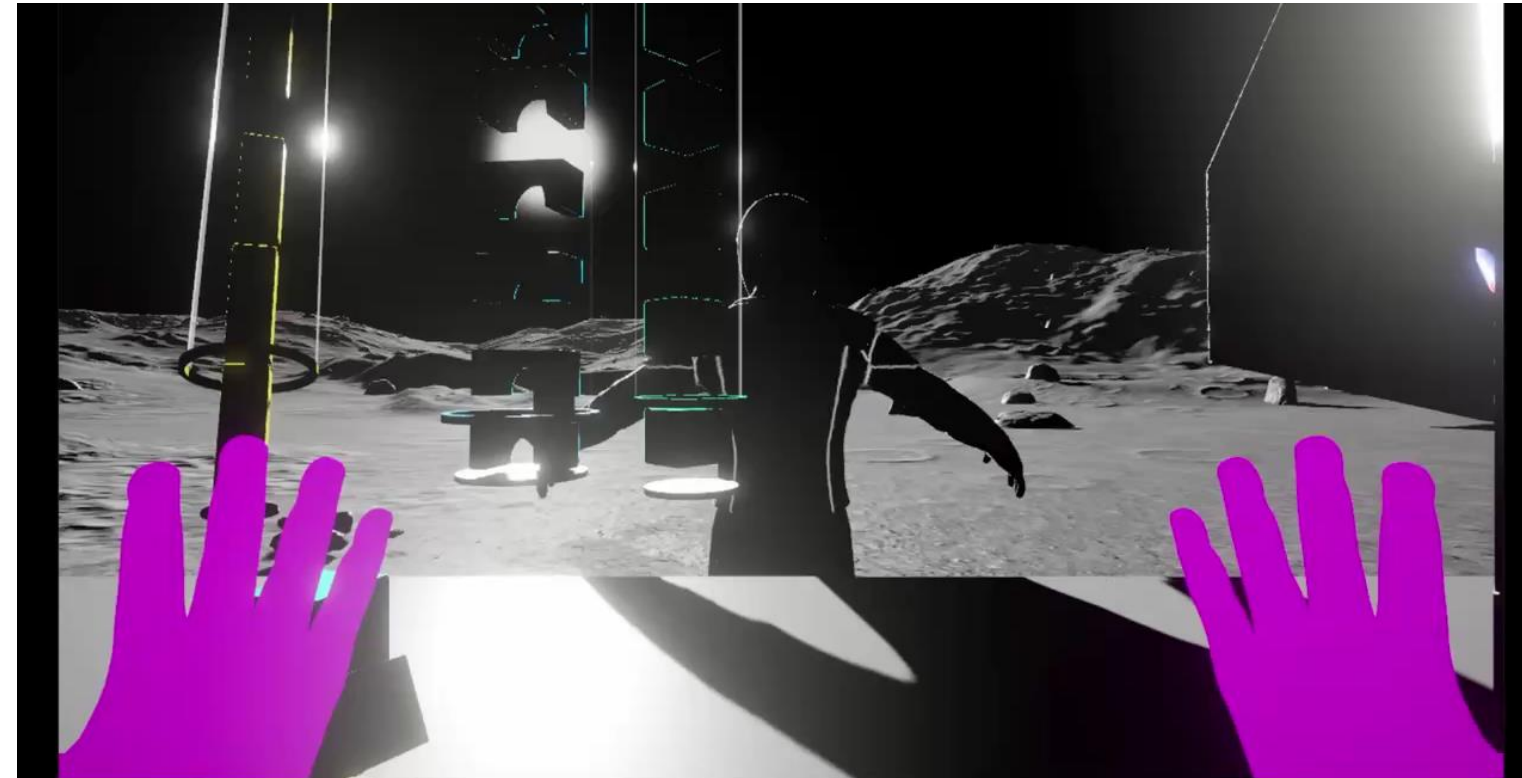
In preparation

Emerging Mobility Forms

Space Travel

- Simulator Design
- Education
- Interaction Design

Contact established with
the German Space Agency



Under Preparation

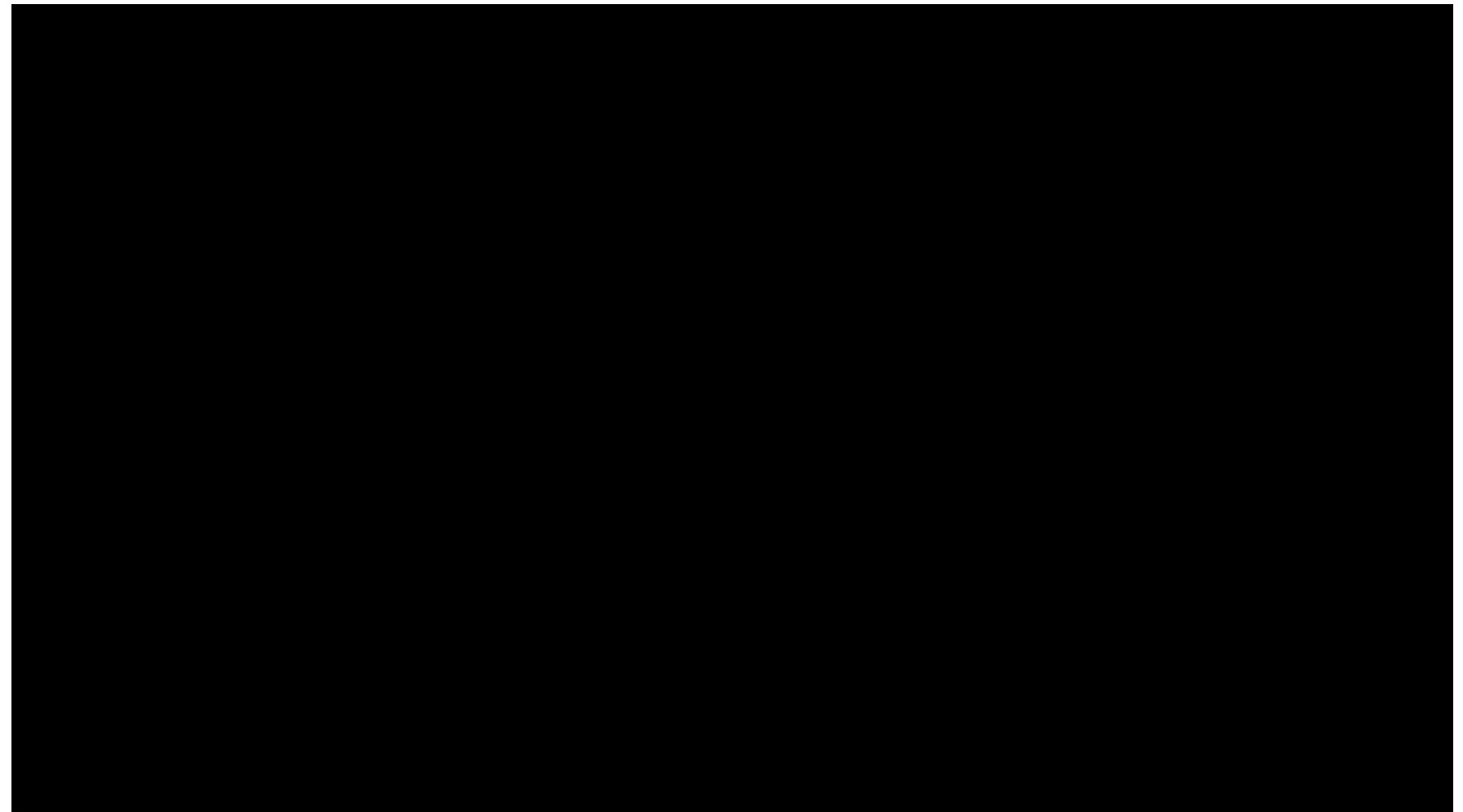


Dufresne et al. Touching the Moon: Leveraging Passive Haptics, Embodiment and Presence for Operational Assessments in Virtual Reality. CHI24

Accessibility

Design for even more
diverse population

- Cognitive
- Auditory
- Multiply affected
- Situational disability
- Children

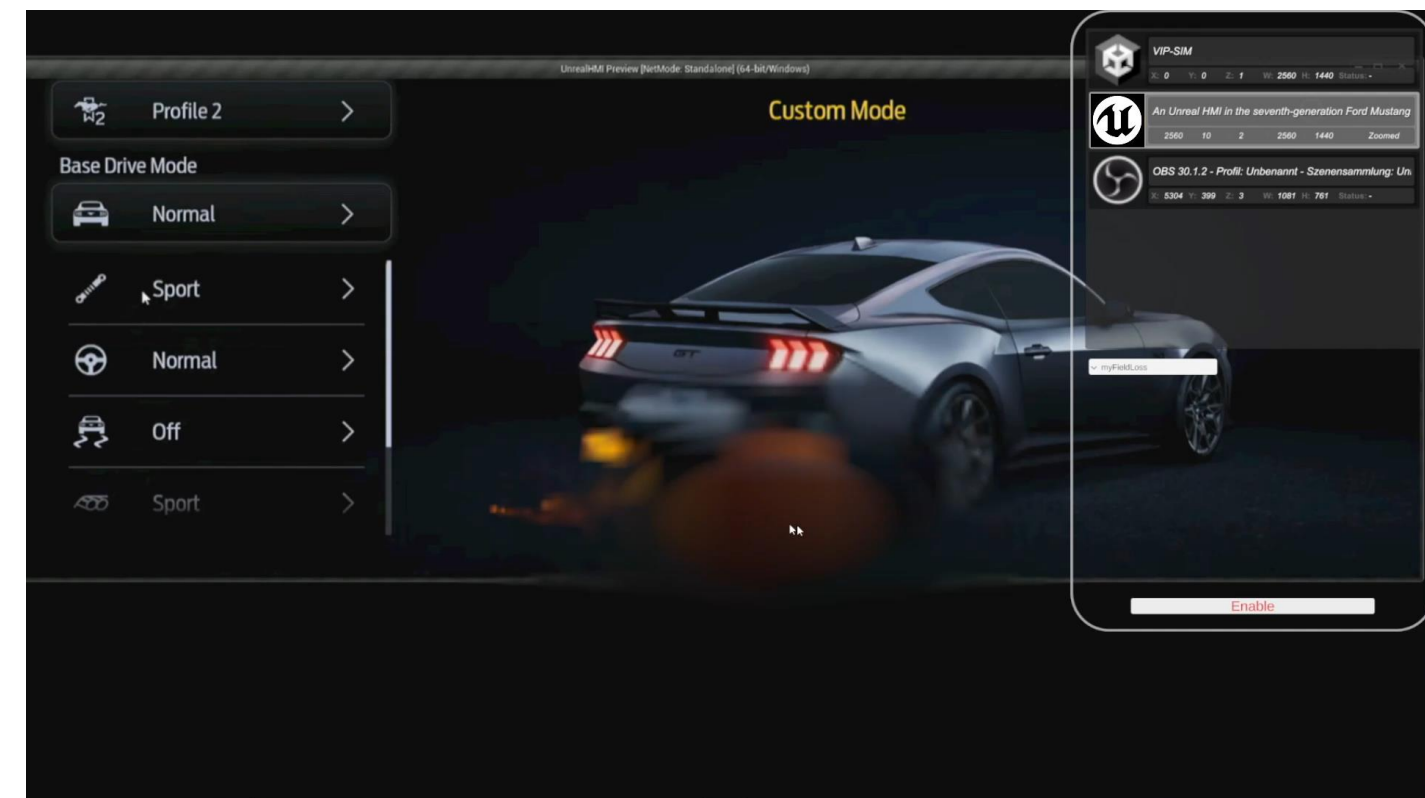


MobileHCI22

Accessibility

Support designers in their workflows and design mobility (interfaces)

- Interaction designer
- Infrastructure designer
- Politicians



UIST25 - VIP-SIM

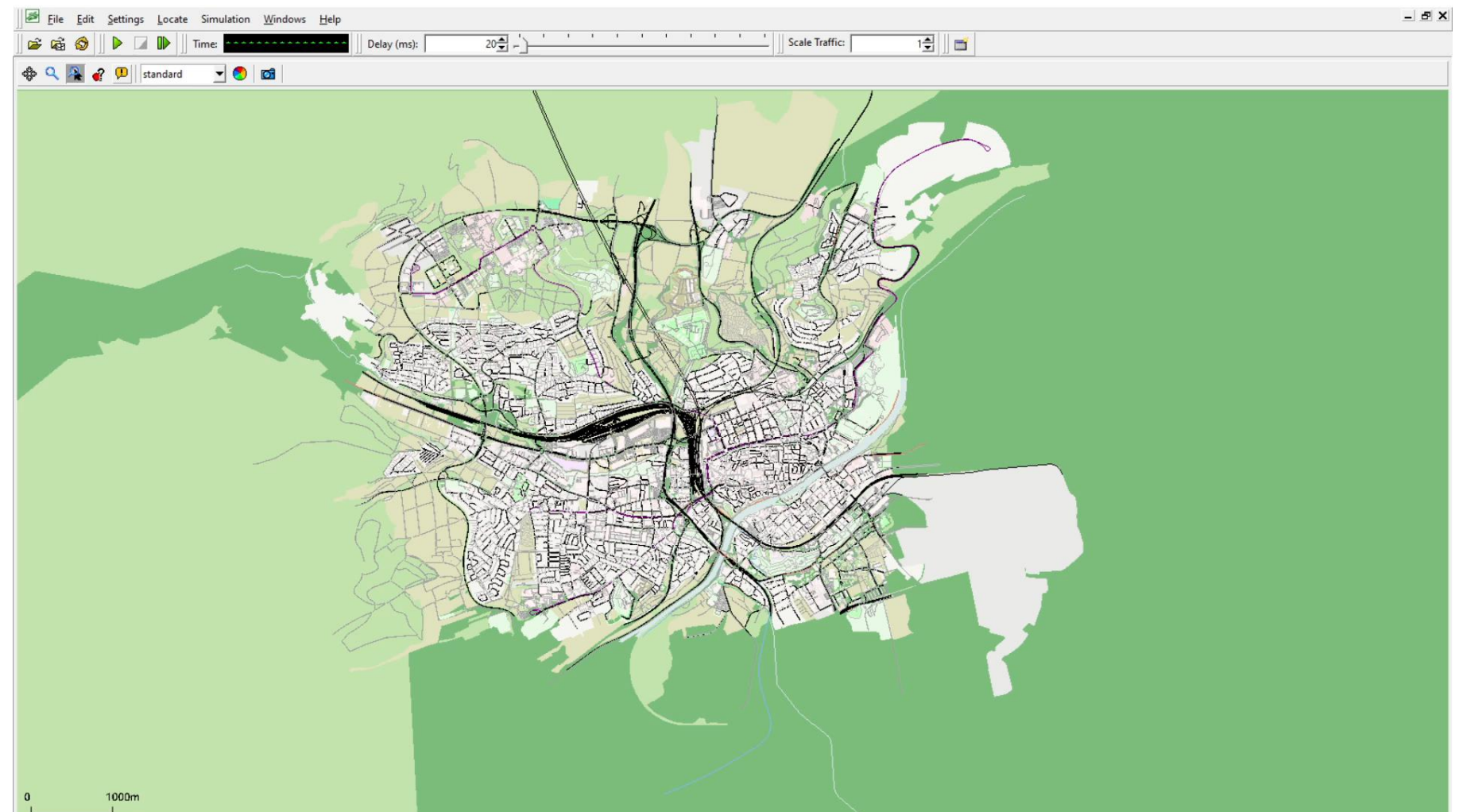


CHI25

Computational Modeling & Simulation

Leverage simulation capabilities

- Reinforcement Learning
- Microscopic Simulation
- Generative Agents

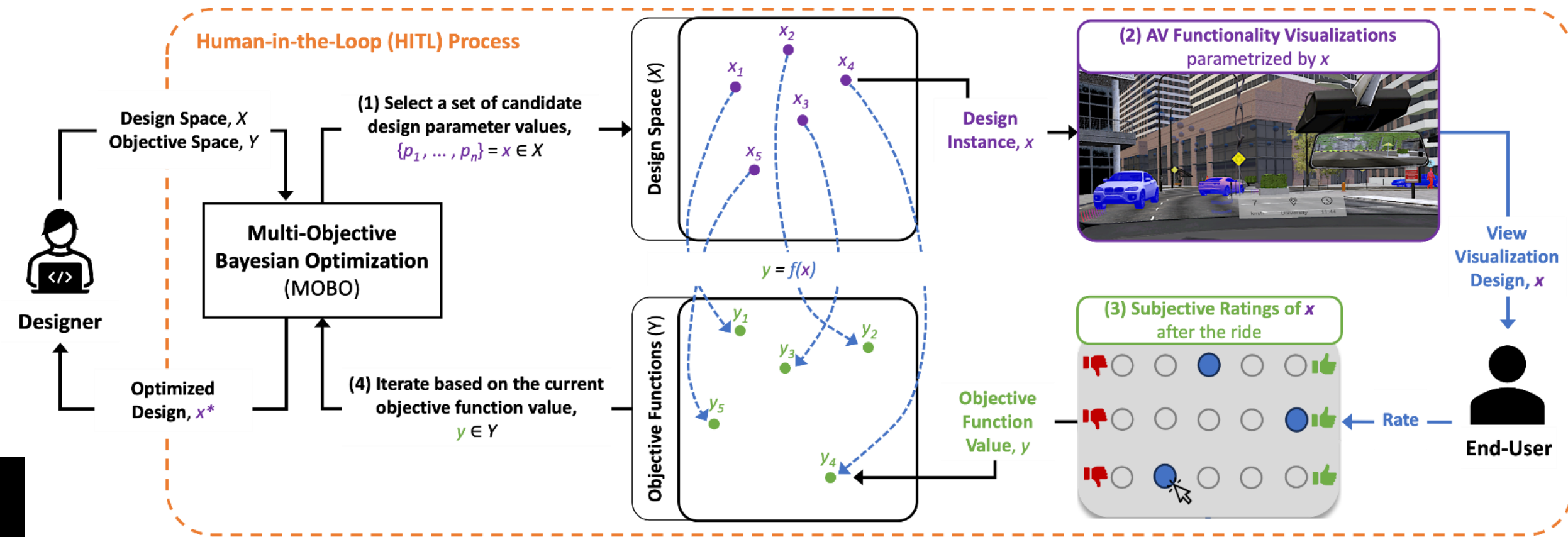


HRI24

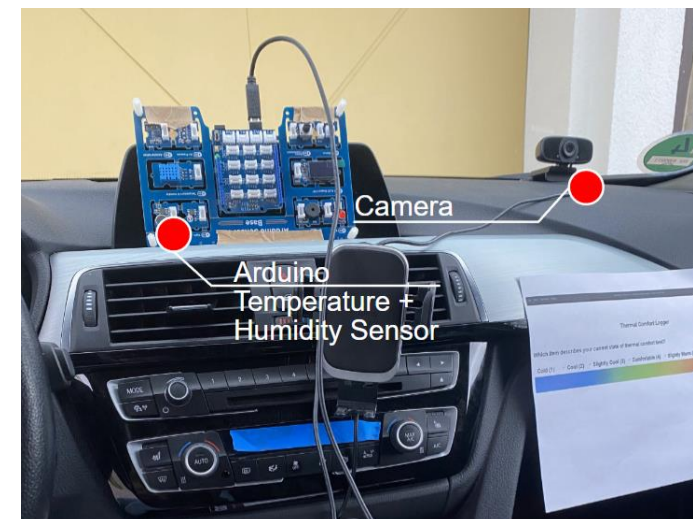
Computational Modeling & Simulation

Human-in-the-loop Bayesian Optimization

- Design(er) Support
- Personalization
- Datasets



Bumpy Ride? Understand the Effects of External Forces on
Spatial Interactions in Moving Vehicles



CHI25

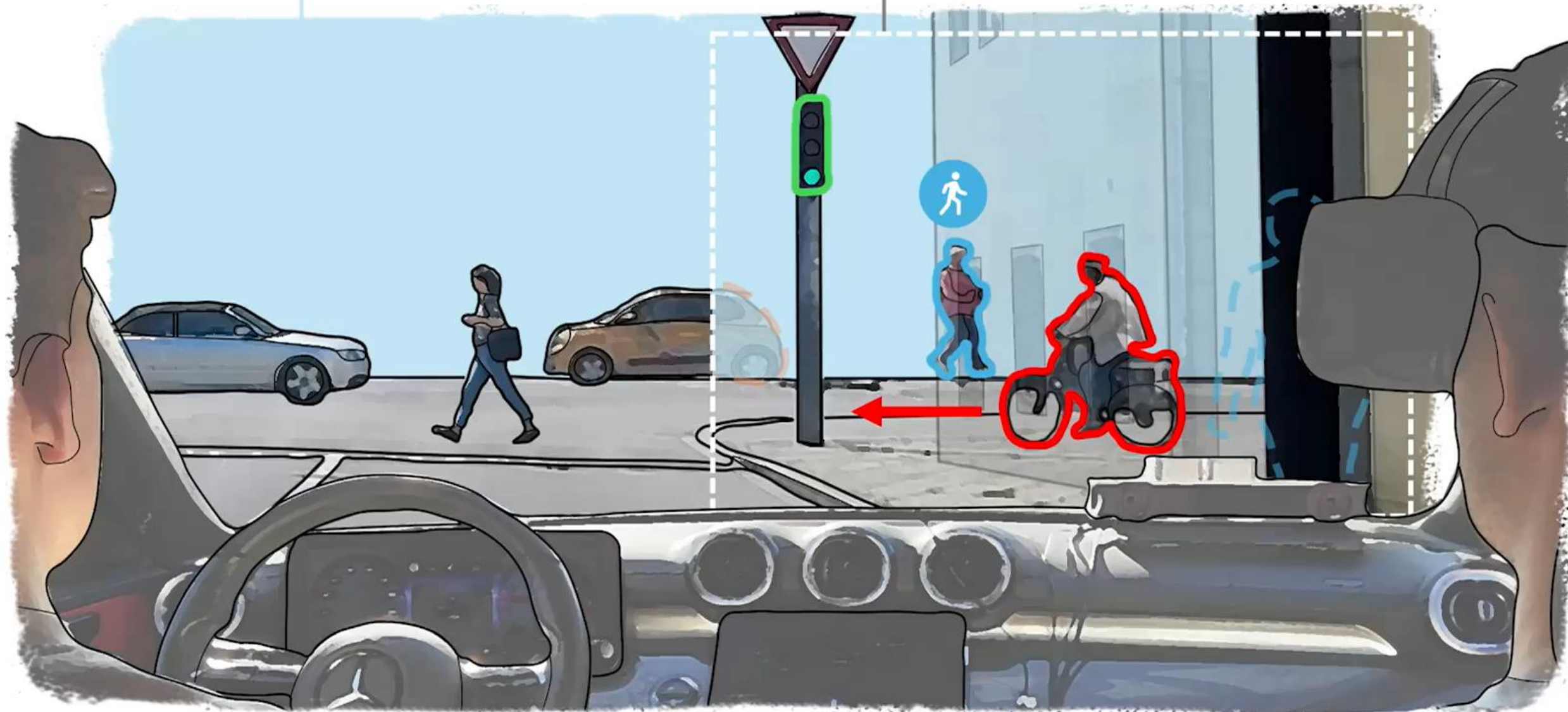


IMWUT24

What if we could personalize the world around us?

MIRAGE

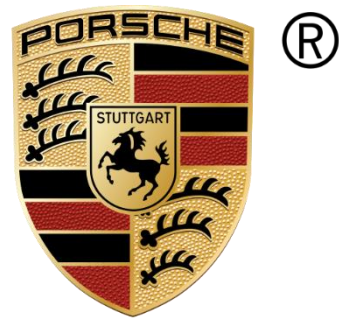
Enabling Real-Time Automotive Mediated Reality



Bridging the Academia – Industry Gap



Mercedes-Benz



PORSCHE



BOSCH



BENTLEY



JAGUAR



International Collaborations (Excerpt)



Wendy Ju
Cornell Tech
USA



Enrico Rukzio
Ulm University
Germany



Paul Fink
Grand Valley State
University, USA



Andreas Riener
TH Ingolstadt
Germany



Patrick Ebel
Leipzig University
Germany



Wenge Xu
Birmingham City
University
UK



Pavlo Bazilinsky
Eindhoven
The Netherlands



Michael Knierim
KIT
Germany



Jonas Andersson
RISE
Sweden



Alexander Mirnig
Salzburg University
Austria



- Interaction Design
- Computational Interaction
- Accessibility
- Sensing
- Tangible Interfaces
- Mobility

Calls - Experience

Human-Computer Interaction Lead for 1 EU-Call

EPSRC grants – 2 under preparation

DFG (Germany) – Support for 4 accepted grants

ISPF (Royal Society) Grant – Under Review

NSF-EPSRC – Under Preparation (invited)

Project Ideas - Calls

HORIZON-CL5-2026-01-D6-04: Integration of human driving behavior in the validation of CCAM systems

HORIZON-CL5-2026-01-D6-13: Safety of Cyclists, Pedestrians and Users of **Micromobility** Devices

HORIZON-CL5-2026-01-D6-14: **Predicting** and avoiding road crashes based on Artificial Intelligence (AI) and big data

HORIZON-CL5-2027-06-D6-08: Enhancing Mobility for **All**: affordable, reliable and accessible multimodal transport for inclusive rural and urban connectivity –Societal Readiness pilot

HORIZON-CL5-2026-10-D6-03: Generative AI for smarter CCAM: enhancing perception, decision-making, and validation

HORIZON-CL5-2026-10-D6-07: Supporting sustainable and smart urban mobility in Europe (CIVITAS)

HORIZON-CL5-2027-10-D6-10: Enhanced resilience in **multimodal passenger** transport through digital technologies and generative and discriminative AI

Project Ideas – Possible Contributions

Understand human behavior (as drivers, cyclists, pedestrians; D6-04, D6-13)

To model human behavior leveraging state-of-the-art ML approaches and unique data (D6-14)

Using models to predict behavior and necessary HMI adaptations (D6-14; D6-03)

Integrate the perspectives of people with impairments (calls are targeted “for All”; D6-08)

Create simulations and simulators that enable studying human behavior and novel approaches (e.g., service design, HMI, multimodal behavior; D6-08, D6-10)



Thank you for your attention!



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